

Problem: Assertions are not allowed in functions. (v1)

Context:

Logic designers typically uses functions to describe logic that will be replicated but is smaller than logic placed into a module.

Description:

Allowing assertions in a function scope provides for protection for proper use of functions and correctness of their results. Without the ability, it is optional for a designer to write their own assertions. This allows for the possibility to misuse the function or to overlook an erroneous result.

Solution:

Support assertions in functions following the same rules for extracting the enabling condition and clock for assertions (17.12.2)

Changes to the LRM:

Add the following section:

17.12.6 Embedding concurrent assertions in functions.

A concurrent assertion can be embedded within functions. For example:

```
function [1:0] encode4;
  input [3:0] decoded;
  begin
    assert property @(posedge clock)
      ($onehot(decoded)
      else $error("Input is not fully decoded, %0b.", $sampled(decoded)));
    casez (1'b1) //synopsys full_case parallel_case
      decoded[0]: encode4 = 2'd0;
      decoded[1]: encode4 = 2'd1;
      decoded[2]: encode4 = 2'd2;
      decoded[3]: encode4 = 2'd3;
    endcase
  end
endfunction

...
way = encode4(hit[3:0]); // Fixme - hit could be zero, violating the property.
```

In this function, the code does not allow for any other input value than 1, 2, 4, 8. Thus the property will detect an illegal value and report a failure.

The assertions in the function are extracted following the extraction rules defined in section 17.12.5. Concurrent assertions shall not be placed in automatic functions or constant functions. Functions can be called from multiple places within a module, allowing reuse of the code. Functions that are called from multiple places will

have the following operations done:

- 1) The internal function state is maintained for each call - so that extracted assertions that use internal function state will obtain the correct values.
- 2) The assertion has its enabling condition extracted from the logic to the function call point combined (and) with the enabling condition extracted from the function code.

For example.

```

always @(*)
  begin
    if (selected)
      begin
        selmask = mask_from_valid(valid, flush); // call #1.
        if (nextvalid == FULL && selectTwo)
          secondMask = mask_from_valid(validB, flush2); // call #2.
        ...
      end
  end

function [3:0] mask_from_valid;
  input [3:0] valid;
  input flush;
  reg [4:0] incr;
  begin
    if (!flush)
      begin
        incr = {valid[3:0], 1'b0};
        assert property @(posedge clock) // clock is from outer scope.
          ($onehot(incr))
          else $error("Incremented valid was not oneshot, %0d.", incr);
        casez (incr) //synopsys full_case parallel_case
          5'b??010: mask_from_valid = 4'b0001;
          5'b?0100: mask_from_valid = 4'b0011;
          5'b01000: mask_from_valid = 4'b0111;
          5'b10000: mask_from_valid = 4'b1111;
        endcase
      end
    else
      mask_from_valid = 4'b0;
  end
endfunction

```

The code fragment + function definition will produce assertions equivalent to the following code:

```

reg [4:0] incr_call1; // Extracted state assignments from first call.
reg      flush_call1;
always @(selected or valid or flush)
  begin : call_1_mask_from_valid
    reg [3:0] _valid;
    if (selected) // Enabling condition for function call.
      begin
        _valid = valid; // Assign input register from call.
        flush_call1 = flush;
        if (!flush_call1) // Enabling condition from function.
          begin
            // Compute state for assertion.
            incr_call1 = {_valid[3:0], 1'b0};
          end
      end
  end

```

```

        casez (incr) //synopsys full_case parallel_case
            5'b??010: selmask = 4'b0001;
            5'b?0100: selmask = 4'b0011;
            5'b01000: selmask = 4'b0111;
            5'b10000: selmask = 4'b1111;
        endcase
    end
end
end

reg [4:0] incr_call2; // Extracted state assignments from second call.
reg      flush_call2;
always @(selected or nextvalid or selectTwo or validB or flush2)
    begin : call_2_mask_from_valid
        reg [3:0] _valid;

        // Enabling condition for function call
        if (selected && nextvalid == FULL && selectTwo)
            begin
                _valid = validB; // Assign input register from call.
                flush_call2 = flush2;
                if (!flush_call2)
                    begin
                        // Compute state for assertion.
                        incr_call2 = {_valid[3:0], 1'b0};
                        casez (incr) //synopsys full_case parallel_case
                            5'b??010: secondMask = 4'b0001;
                            5'b?0100: secondMask = 4'b0011;
                            5'b01000: secondMask = 4'b0111;
                            5'b10000: secondMask = 4'b1111;
                        endcase
                    end
                end
            end
        end
    always @(posedge clock)
        begin
            assert property // Assertion extracted from call #1.
                (selected |-> // Enabling condition for first call.
                 !flush_call1 |-> // Enabling condition from function for assertion.
                 $onehot(incr_call1))
            else $error("Incremented valid was not onehot, %0d.", $sampled(incr_call1));

            assert property // Assertion extracted from call #2.
                (selected
                 && (nextvalid == FULL && selectTwo) |-> //enabling condition for 2nd call
                 !flush_call2 |-> //enabling condition from function
                 $onehot(incr_call2))
            else $error("Incremented valid was not onehot, %0d.", $sampled(incr_call2));
        end
end

```

The function bodies are inlined for each call to preserve state needed by the assertion.